



The 1st Annual Hash Paintball Tournament

17th January, 2009

Registration Form

Full Name			
Hash Name (if any)			
Sex	Male <input type="radio"/>	Female <input type="radio"/>	
Club	Harriers <input type="radio"/>	Harriettes <input type="radio"/>	
Address			
Contact #			
Email			
Age			
Previous Paintball experience	Novice <input type="radio"/>	Somewhat <input type="radio"/>	Hard Core <input type="radio"/>
Would you like to be a team captain?	Yes <input type="radio"/>		No <input type="radio"/>
T-Shirt Size	Medium <input type="radio"/>	Large <input type="radio"/>	Extra Large <input type="radio"/> Fat Bastard <input type="radio"/>
Signature			
Signature of Parent/Guardian (if under 18)			

Anyone over the age of 10 may participate. However, for those under 18, a parent or guardian must sign as well.

Registrations close on the 9th of January. Payment per participant of Rs. 2250/-, regardless of age, should be paid to Plastic Knob at the time of registration. Cash or Cheque only please. IOUs are not welcome.

Registrations are transferable. Please contact PK if you cannot make it. You may cancel your registration before the 9th of January for a refund minus Rs. 800/-. You cannot cancel after this date.

Please be present at 0900hrs at Excel World (Millennium Park) Colombo 10, in order to get your team organized and for the briefing. This is very important, especially for first timers.

What

- **Is paintball**
- **To expect**
- **To bring and wear**

What is Paintball? In 15 short years, the sport of paintball has become recognized as one of the world's most exciting outdoor participation sports. Paintball is played in over 40 countries by millions of men and women of all ages and lifestyles. Whether homemakers or high-school students, professionals or retirees, all paintball players share in common a love for adventure and a strong competitive spirit.

Capture the Flag Paintball is a combination of the childhood games "tag" and "hide & seek," but is much more challenging and sophisticated. Although there are many different game formats, typically a group of players will divide into two teams to play "capture the flag." The number of players on each team can vary from one or two, five or seven or ten, to over 1,000 on a side, limited only by the size of the playing field.

The object of the game is to go out and capture the other team's flag while protecting your own. While you are trying to capture a flag, you also try to eliminate opposing players by tagging them with a paintball expelled from a special airgun called a "paint gun." Games run from 5 minutes to 45 minutes, depending on the size of the field and the number of players. Between games, players take a break to check their equipment, get more paintballs and have a snack or soda while they share stories about the thrills of victory and the usually funny agonies of defeat. Win or lose, everyone has a good time and there's usually the next game waiting for you.

Paintballs A paintball is a round, thin-skinned gelatine capsule with colour liquid inside it. Paintballs are similar to large round vitamin capsules or bath oil beads. The fill inside paintballs is non-toxic, non-caustic, water-soluble and biodegradable. It rinses out of clothing and off skin with mild soap and water.

Paintballs come in a rainbow of bright colours: blue, pink, white, orange, yellow and more. When a paintball tags a player, the thin gelatine skin splits open, and the liquid inside leaves a bright "paint" mark. A player who is marked is eliminated from the game.

Paint guns Paint guns, also called "markers," come in a variety of shapes and styles. They may be powered by carbon dioxide (CO₂), nitrogen (N₂) or compressed air. Many have power systems that use large refillable cylinders called "tanks" or "bottles" that give hundreds of shots before needing to be refilled. Paint guns range from simple to sophisticated, but what they all share in common is a limitation on their power and range. The international safety limit on the speed (measured in feet per second, "FPS") at which a paint gun shoots a paintball is 300 fps. A chronograph is used to test for speed limits, and all paint guns can be adjusted to shoot under the speed limit. A paint gun's range is limited, too; even shooting 300 fps, at maximum elevation with barrel pointed up into the air, a paint gun can lob a paintball about 90 yards.

Safety For safety, paintball players always must wear goggles specifically designed for paintball to protect their eyes. Goggles must be worn during a game and at all times when a person is in an area where shooting is permitted, such as the target range or chronograph area. A protective facemask is mandatory nearly everywhere, and should be worn regardless. Paintball is a very safe sport as long as safety rules are followed. Insurance statistics have shown that paintball is safer than golf, jogging, tennis, swimming and many other sports. Eye protection will be provided to all participants.

Referees on the field enforce safety and game rules. No physical contact is permitted in the game, and players are ejected from games or the play site for breaking safety or playing rules. Fields have boundaries, and a player who steps outside a field's boundary is eliminated from that game.

The Game Paintball is a sport played by people from all professions and lifestyles. It is a sport where women and men compete equally, and where age is not dominated by youth. Like a game of chess, being able to think quickly and decisively is what makes you a star in paintball. Intelligence and determination, not merely strength, speed or agility, are key to success in the sport.

Paintball is a character-building sport. Players learn about teamwork, gain self-confidence and develop leadership abilities while having fun and getting welcome stress-relief. Increasingly, corporations are finding the benefits of having their staff and management participate in paintball games.

Paintball is an exciting sport, and above all paintball is fun! It's a chance to shake off your day-to-day responsibilities and rekindle your spirit of adventure. When the adrenaline starts pumping, you can't help but love the thrill of the game!

What to Expect Before the games start we will have an orientation meeting to explain field rules, Use of Paint guns, Safety and select teams. Do not be afraid to ask questions if you don't understand.

After you have been assigned to a team for the game, let the team captain or the other players know that you are a new player and will take suggestions and work with the team. If they know you want to learn or that you will work with them things will go better. Buddy up with at least one other player so you can cover each other while refilling air for the guns or loading paintballs. Take a tip from veteran players.

Try to avoid typical rookie mistakes. When moving through open ground with no cover, have someone on your team give you cover fire. Move quickly, and never stop in the open. Try to run a zigzag pattern. Scan ahead for suitable cover that will hide your whole body. When you get good cover, look around, and when you are prepared to give cover fire, have your teammates advance in leap-frog fashion. Rookies usually stay in one place too long. If you stay put too long, the other team will find you and shoot you. Do not let your fear of being shot for the first time make you play too cautiously. If you have a fear of being shot, you need to force yourself to be aggressive. Usually after the first couple of times the fear of getting hit leaves you. Another good habit to develop is to check behind your back every so often. It will prevent your getting shot in the back and allows you to keep tabs on your teammate's locations.

After the first couple of games you will get to know some of the better players on your team. You can learn a lot by watching them play. Ask them questions between games because most will be glad to give you reasons why they do certain things. Use what you feel will work for you and forget the rest.

These guidelines will give you a considerable edge on most new players and even some experienced players. Don't forget you are playing paintball to have some adventure and fun. Keep your sense of humour, expect to be shot some and have a great time

What to bring and wear

1. Wear two layers of clothing. Typically a t-shirt and a long sleeve shirt or a thin jacket on top.
2. A Hat worn backward with the mask provided provides excellent protection.
3. Wear loose fitting bottoms and extra pair of shorts inside which will provide more protection.
4. Socks and shoes are mandatory. Sports shoes will provide greater traction.
5. Gloves are great for crawling around and for hand protection.
6. Guards for protecting private areas could be useful.
7. Paper towels and paper napkin for cleaning the mask and gun.
8. Water and other beverages to keep you hydrated. **(Sold at the Pro-Shop & Food Court)**
9. Snacks and other food items as needed. **(Sold at the Pro-Shop & Food Court)**
10. Extra cloths to wear back home.
11. Signed and completely filled Waiver to play paintball.
12. Current valid NIC and or Driver License

Waiver and Release of Liability

Paintball HPB = Hustlers Paintball Sri Lanka **(PLEASE READ CAREFULLY)**

In consideration of HPB furnishing services and/or equipment to enable me to participate in paintball games, I agree as follows; I fully understand and acknowledge that: (a) risks and dangers exist in my use of paintball equipment and my participation in paintball activities; (b) my participation in such activities and/or use of such equipment may result in my injury or illness including but not limited to bodily injury, disease strains, fractures, partial and/or total paralysis, eye injury, blindness, heat stroke, heart attack, death or other ailments that could cause serious disability; (c) there risk and dangers may be caused by the negligence of the owners, employees, officers or agents of HPB, the negligence of other participants , the negligence of others , accidents, breach of contract, the forces of nature or other causes. These risks and dangers may arise from foreseeable and unforeseeable causes; and (d) by my participation in these activities and/or use of equipment, I hereby assume all risks and dangers and all responsibility for any losses and/or damages, whether caused in whole or in part by the negligence or other conduct of the owners, agents, officers, employees of HPB, or by any other person.

I, on behalf of myself, my personal representatives and my heirs, hereby voluntarily agree to release, waive, discharge, hold harmless, defend and indemnify HPB and its owners, agents, officers and employees from any and all claims, actions or losses for bodily injury, property damage, wrongful death, loss of service or otherwise which may arise out of my use of the said paintball equipment or my participation in paintball activities, I especially understand that I am releasing, discharging and waiving any claims or actions that I may have presently or in the future for the negligent acts or other conduct by the owners, agents, officers and employees of HPB. This waiver is good until 31st December, 2009.

I have read the above waiver and release and by signing it agree it is my intentions to exempt and relieve HPB from liability for personal injury, property damage or wrongful death caused by negligence or any other cause.

(BELOW MUST BE FULLY COMPLETED AND SIGNED)

Full Name	<input type="text"/>	Age	<input type="text"/>	Date of Birth	<input type="text"/>
Signature	<input type="text"/>	Phone	<input type="text"/>		
Address	<input type="text"/>	Date	<input type="text"/>	Email	<input type="text"/>
City	<input type="text"/>	Company/Team	<input type="text"/>		

(BELOW MUST BE COMPLETED BY THE PARENT OR GUARDIAN IF THE PLAYER IS OVER 10 YEARS OLD AND LESS THAN 18 YEARS OLD)

Name of Parent/Guardian
 Relationship

Signature of Guardian
 Address:

Date
 Phone# of Guardian